Teaching Plan: 2023 - 24

Department: I.T. Class: B.Sc.(I.T.) Semester: V

**Subject: Software Project Management (SPM)** 

Name of the Faculty: Farhan M. Shaikh

Month	Topics to be Covered	Internal	Number of
		Assessment	Lectures
June	Introduction to Software Project		12
	Management: Introduction, Why is		
	Software Project Management		
	Important? What is a Project? Software		
	Projects versus Other Types of Project,		
	Contract Management and Technical		
	Project Management, Activities Covered		
	by Software Project Management, Plans,		
	Methods and Methodologies, Some		
	Ways of Categorizing Software Projects,		
	Project Charter, Stakeholders, Setting		
	Objectives, The Business Case, Project		
	Success and Failure, What is		
	Management? Management Control,		
	Project Management Life Cycle,		
	Traditional versus Modern Project		
	Management Practices.		
	Project Evaluation and Programme		
	Management: Introduction, Business		
	Case, Project Portfolio Management,		
	Evaluation of Individual Projects, Cost-		
	benefit Evaluation Techniques, Risk		
	Evaluation, Programme Management,		
	Managing the Allocation of Resources		
	within Programmes, Strategic		
	Programme Management, Creating a		
	Programme, Aids to Programme		
	Management, Some Reservations about		
	Programme Management, Benefits		
	Management.		
	An Overview of Project Planning:		
	Introduction to Step Wise Project		
	Planning, Step 0: Select Project, Step 1:		
	Identify Project Scope and Objectives,		
	Step 2: Identify Project Infrastructure,		
	Step 3: Analyze Project Characteristics,		

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	Step 4: Identify Project Products and		
	Activities, Step 5: Estimate Effort for Each		
	Activity, Step 6: Identify Activity Risks,		
	Step 7: Allocate Resources, Step 8:		
	Review/Publicize Plan, Steps 9 and 10:		
	Execute Plan/Lower Levels of Planning		
July	Selection of an Appropriate Project	Solving Numericals	15
	Approach: Introduction, Build or Buy?	related to the	
	Choosing Methodologies and	concept of FPA,	
	Technologies, Software Processes and	COCOMO II,	
	Process Models, Choice of Process	Estimation by	
	Models, Structure versus Speed of	analogy, Function	
	Delivery, The Waterfall Model, The Spiral	Points Mark II.	
	Model, Software Prototyping, Other	Calculation of float	
	Ways of Categorizing Prototypes,	in the project,	
	Incremental Delivery, Atern/Dynamic	drawing Activity-on-	
	Systems Development Method, Rapid	node networks,	
	Application Development, Agile	activity-on-arrow	
	Methods, Extreme Programming (XP),	networks.	
	Scrum, Lean Software Development,	Solving Numericals	
	Managing Iterative Processes, Selecting	related to Forwards	
	the Most Appropriate Process Model.	Pass, Backward Pass	
	Software Effort Estimation: Introduction,		
	Where are the Estimates Done?		
	Problems with Over- and Under-		
	Estimates, The Basis for Software		
	Estimating, Software Effort Estimation		
	Techniques, Bottom-up Estimating, The		
	Top-down Approach and Parametric		
	Models, Expert Judgement, Estimating by		
	Analogy, Albrecht Function Point		
	Analysis, Function Points Mark II,		
	COSMIC Full Function Points, COCOMO II:		
	A Parametric Productivity Model, Cost		
	Estimation, Staffing Pattern, Effect of		
	Schedule Compression, Capers Jones		
	Estimating Rules of Thumb.		
	Activity Planning: Introduction,		
	_		
	Objectives of Activity Planning, When to Plan, Project Schedules, Projects and		
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	Activities, Network Planning Models		
	Activities, Network Planning Models,		
	Formulating a Network Model, Adding		
	the Time Dimension, The Forward Pass,		
	Backward Pass, Identifying the Critical		
	Path, Activity Float, Shortening the		

	Project Duration Identifying Critical		
	Project Duration, Identifying Critical		
August	Activities, Activity-on-Arrow Networks.	Calving Numericals	15
August	<b>Risk Management</b> : Introduction, Risk, Categories of Risk, Risk Management	Solving Numericals related to Risk	13
		Matrix and Risk	
	Approaches, A Framework for Dealing	management.	
	with Risk, Risk Identification, Risk	Calculation of	
	Assessment, Risk Planning, Risk	Resource Schedule	
	Management, Evaluating Risks to the	and Cost Schedule	
	Schedule, Boehm's Top 10 Risks and	using histogram and	
	Counter Measures, Applying the PERT	bar charts, Drawing	
	Technique, Monte Carlo Simulation,	Gantt charts, PERT	
	Critical Chain Concepts.	charts, Calculation	
	Resource Allocation: Introduction,	of EVA, Using PERT	
	Nature of Resources, Identifying	in risk management.	
	Resource Requirements, Scheduling		
	Resources, Creating Critical Paths,		
	Counting the Cost, Being Specific,		
	Publishing the Resource Schedule, Cost		
	Schedules, Scheduling Sequence.		
	Monitoring and Control: Introduction,		
	Creating the Framework, Collecting the		
	Data, Review, Visualizing Progress, Cost		
	Monitoring, Earned Value Analysis,		
	Prioritizing Monitoring, Getting the		
	Project Back to Target, Change Control,		
	Software Configuration Management (SCM).		
	Managing Contracts: Introduction, Types		
	of Contract, Stages in Contract		
	Placement, Typical Terms of a Contract,		
	Contract Management, Acceptance.		
September	Managing People in Software		15
	Environments: Introduction,		
	Understanding Behaviour, Organizational		
	Behaviour: A Background, Selecting the		
	Right Person for the Job, Instruction in		
	the Best Methods, Motivation, The		
	Oldham–Hackman Job Characteristics		
	Model, Stress, Stress Management,		
	Health and Safety, Some Ethical and		
	Professional Concerns.		
	Working in Teams: Introduction,		
	Becoming a Team, Decision Making,		
	Organization and Team Structures,		
	Coordination Dependencies, Dispersed		
	and Virtual Teams, Communication		
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	Genres, Communication Plans,	
	Leadership.	
	<b>Software Quality</b> : Introduction, The	
	Place of Software Quality in Project	
	Planning, Importance of Software	
	Quality, Defining Software Quality,	
	Software Quality Models, ISO 9126,	
	Product and Process Metrics, Product	
	versus Process Quality Management,	
	Quality Management Systems, Process	
	Capability Models, Techniques to Help	
	Enhance Software Quality, Testing,	
	Software Reliability, Quality Plans.	
October	Revision and Doubt solving	3
	Total Lectures	60

Sign of Faculty

Teaching Plan: 2023 - 24

Class: T.Y.B.Sc.(I.T.) Department: I.T. Semester:V

**Subject: Internet of Things** 

Name of the Faculty: Ms. Shruti Save

Month	Topics to be Covered	Internal	Number of
		Assessment	Lectures
	Unit I		12
June	The Internet of Things: An Overview: The		
	Flavour of the Internet of Things, The "Internet"		
	of "Things", The Technology of the Internet of		
	Things, Enchanted Objects, Who is Making the		
	Internet of Things?		
	<b>Design Principles for Connected Devices</b> : Calm		
	and Ambient Technology, Magic as Metaphor,		
	Privacy, Keeping Secrets, Whose Data Is It		
	Anyway? Web Thinking for Connected Devices,		
	Small Pieces, Loosely Joined, First-Class Citizens		
	on The Internet, Graceful Degradation,		
	Affordances		
	Internet Principles: Internet Communications:		
	An Overview, IP, TCP, The IP Protocol Suite		
	(TCP/IP), UDP: IP Addresses, DNS, Static IP		
	Address Assignment, Dynamic IP Address		
	Assignment, IPv6, MAC Addresses		
	UNIT I		22
July	Internet Principles:		
•	TCP and UDP Ports, An Example: HTTP Ports,		
	Other Common Ports, Application Layer		
	Protocols, HTTP, HTTPS: Encrypted HTTP, Other		
	Application Layer Protocols.		
	Unit II		
	Thinking About Prototyping: Sketching,		
	Familiarity, Costs versus Ease of Prototyping,		
	Prototypes and Production, Changing		
	Embedded Platform, Physical Prototypes and		
	Mass Personalisation, climbing into the Cloud,		
	Open Source versus Closed Source, Why		
	Closed? Why Open? Mixing Open and Closed		

	Source, Closed Source for Mass Market Projects, Tapping into the Community.  Prototyping Embedded Devices: Electronics, Sensors, Actuators, Scaling Up the Electronics, Embedded Computing Basics, Microcontrollers, System-on-Chips, Choosing Your Platform, Arduino, developing on the Arduino, Some Notes on the Hardware, Openness, Raspberry Pi, Cases and Extension Boards, Developing on the Raspberry Pi, Some Notes on the Hardware, Openness. UNIT III	
	Prototyping the Physical Design: Preparation, Sketch, Iterate, and Explore, Nondigital Methods, Laser Cutting, Choosing a Laser, 3D Printing, Types of 3D Printing, Software, CNC Milling, Repurposing/Recycling.	
August	UNIT III Prototyping Online Components: Getting Started with an API, Mashing Up APIs, Scraping, Legalities, writing a New API, Clockodillo, Security, implementing the API, Using Curl to Test, Going Further, Real-Time Reactions, Polling, Comet, Other Protocols. UNIT IV Techniques for Writing Embedded Code: Memory Management, Types of Memory, Making the Most of Your RAM, Performance and Battery Life, Libraries, Debugging Business Models: A Short History of Business Models, Space and Time, From Craft to Mass Production, The Long Tail of the Internet, Learning from History, The Business Model Canvas, Who Is the Business Model For? Models, Make Thing, Sell Thing, Subscriptions, Customisation, be a Key Resource, Provide Infrastructure: Sensor Networks, take a Percentage, Funding an Internet of Things Startup, Hobby Projects and Open Source, Venture Capital, Government Funding, Crowdfunding.	20

	UNIT V	
	Moving to Manufacture: What Are You	
	Producing? Designing Kits, Designing Printed,	
	Software Choices, The Design Process,	
	UNIT V:	08
September	Moving to Manufacture:	
	Manufacturing Printed Circuit Boards, Etching	
	Boards, Milling Boards. Assembly, Testing,	
	Mass-Producing the Case and Other Fixtures,	
	Certification, Costs, Scaling Up Software,	
	Correctness and Maintainability, Performance,	
	User Community.	
	Ethics: Characterizing the Internet of Things,	
	Privacy, Control, Disrupting Control,	
	Crowdsourcing, Environment, Physical Thing,	
	Electronics, Internet Service, Solutions, The	
	Internet of Things as Part of the Solution,	
	Cautious Optimism, The Open Internet of	
	Things Definition.	

Sign of Faculty

**Teaching Plan: 2023 - 2024** 

Department: I.T. Class: T.Y.B.Sc.(I.T.) Semester: V

Subject: Advance Web Programming Name of the Faculty: Snehal S. Borlikar

Month	Topics to be Covered	Internal	Number of
		Assessment	Lectures
	Unit 1: Introduction to .net		10
June	C# language, Type objects and		
	Namespace		
	Unit 2: Web Form Fundamentals		
July	Unit 2: Form Controls		20
	Unit 3: Error handling, logging, State		
	management		
	Unit 3: Style, Themes, Master pages		15
August	Unit 4: ADO.net Fundamentals, Data		
	Binding		
	Unit 4: Data Controls		15
Cambanahan			15
September	Unit 5:xml, security fundamentals, Ajax		

Sign of Faculty

Teaching Plan: 2023 - 24

Department: I.T. Class: B.Sc.(I.T.) Semester: V

**Subject: Artificial Intelligence** 

Name of the Faculty: Snehal Borade

Month	Topics to be Covered	Internal	Number of
	·	Assessment	Lectures
June	Unit 1:-Introduction: What is Artificial Intelligence? Foundations of AI, history, the state of art AI today. Intelligent Agents: agents and environment, good behaviour, nature of environment, the structure of agents. Unit 2:- Solving Problems by Searching: Problem solving agents, examples problems, searching for solutions, uninformed search, informed search		14
July	strategies, heuristic functions.  Beyond Classical Search: local search algorithms, searching with non-deterministic action, searching with partial observations, online search agents and unknown environments.  Unit 3-Adversarial Search: Games, optimal decisions in games, alpha-beta pruning, stochastic games, partially observable games, state-of-the-are game programs.  Logical Agents: Knowledge base agents, The Wumpus world, logic, propositional logic, propositional theorem proving, effective propositional model checking, agents based on propositional logic.		18
August	Unit 4:-First Order Logic: Syntax and semantics, using First Order Logic,		16

	Knowledge engineering in First Order	
	Logic.	
	Inference in First Order Logic:	
	propositional vs. First Order,	
	unification and lifting, forward and	
	backward chaining, resolution.	
	Unit 5:-Planning: Definition of	
	Classical Planning, Algorithms for	
	planning	
	as state space search, planning graphs,	
	other classical planning	
	approaches.	
September	analysis of planning approaches, Time,	12
	Schedules and	
	resources, hierarchical planning,	
	Planning and Acting in Nondeterministic	
	Domains, multiagent planning,	
	Knowledge Representation:	
	Categories and Objects, events, mental	
	events and objects, reasoning systems	
	for categories, reasoning with	
	default information, Internet shopping	
	world	

Sign of Faculty

Teaching Plan: 2023 - 24

Department: I.T. Class: T.Y.B.Sc.(I.T.) Semester:V

**Subject: Next Generation Technologies** 

Name of the Faculty: Supritha Bhandary

Month	Topics to be Covered	Internal	Number of
		Assessment	Lectures
_	Big Data: Introduction to Big Data,		12
June	Three Vs of Big data, usage of Big data,		
	Big data Challenges		
	NoSQL: Definition, ACID Vs BASE,		
	CAP Theorem, Advantages and		
	Disadvantages, MongoDB data Model:		
	JSON and BSON, Capped collection,		
	Schema Evolution		
	Introducing MongoDB: Non-Relational		
	approach, SQL comparision		
	Using MongoDB shell, creating		22
July	collection, MapReduce, aggregate(),		
	Conditional operators, MongoDB		
	document Data Model Approach.		
	MongoDB Architecture, Standalone		
	Deployment, Cluster Architecture,		
	MongoDB Storage engine: Data storage		
	Engine, data file, GridFS, Indexing,		
	types of indexes. sharding, managing the		
	data.		
	MongoDB Limitations, MongoDB Best		16
August	Practices The End of Disk? SSD AND		
	In-Memory Databases: Solid State Disk,		
	the Economics of Disk, SAP HANA,		
	JQuery: Introduction, Ajax with JQuery,		10
September	Image Slider JSON: Introduction, JSON		
	Grammar, JSON vs XML, Data		
	Interchanging, JSON HTML, JSNOP		